Seahorse Dragon

Design: Debbie Arnold and Anne Bruvold

This dragon is based on a seahorse designed by
Debbie Arnold
(http://www.ds9designs.com/patterns_free/seahorse.pdf).

A big thanks to Debbie for allowing this adaptation of her
seahorse!

I did some small changes to the body and added wings.

The name of the dragon is due to the resemblance to a
seahorse. It lives in tropic climate and its flying pattern is
similar to that of the hummingbird.

Enjoy!

AnneB, 2010

You need

Two shuttles and a suitable thread. As shuttle number two is only used for 6 dst and a join,
you can use one shuttle and ball if the ball is small. You can also use the SLT (shoe lace trick)
to avoid using two shuttles.

You need to know how to make rings and chains.

Symbols

R:	Ring
C:	Chain
numbers	Number double stitches (dst)
p	Picot
-	Picot; 3-3 equals 3 dst, picot, 3 dst
+	Join
R_C	Subscript is used to mark rings or chains to be referred to later
lppr	Last picot on previous ring

Pattern

You'll receive the best result by making the joining picots as small as possible, to make them
almost invisible when joined to.

Reverse work between rings and chains. Join to the last picot on the previous ring unless
otherwise is noted.

Parts of the pattern written in red text are tatted using shuttle number two (or ball). These
parts are also drawn in red in the diagram.

Note for those who tat front side/back side: The sea horse will face left if you tat the rings front side. The sea horse will face right if you tat the rings back side.

Body

Use two shuttles.

Tips: use small pieces of scrap thread to keep track of the many rings.

R_A: 5-2.
C_a: 5.
R_B: 3+2-3.
C_b: 6.
R_C: 3+2-3.
C_c: 6.
R_D: 4+2-4.
C_d: 6.
R_E: 4+2-4.
C_e: 6.
R_F: 5+2-5.
C_f: 6.
R_G: 5+2-5.
C_g: 6.
R_H: 5+3-5.
C_h: 6.
R_I: 5+3-5.
C_i: 6.
R_J: 5+3-5.
C_j: 6.
R_K: 4+5-3.
C_k: 6.
R_L: 3+6-3.
C_l: 5.
R_M: 3+6-3.
C_m: 5.
R_N: 3+6-3.
C_n: 5.
R_O: 3+3-3-3.
C_o: 5.
R_P: 3+3-3-3.
C_p: 5.
R_Q: 3+3-3-3.
C_q: 5.
R_R: 3+3-3-3.
C_r: 2-2.
R_S: 3+3-3-3.
C_s: 2-2.
R_T: 3+3-3-3.
C_t: 2-2.
R_U: 3+3-3-3.
C_u: 3-3.
R_V: 3+3-3-3.
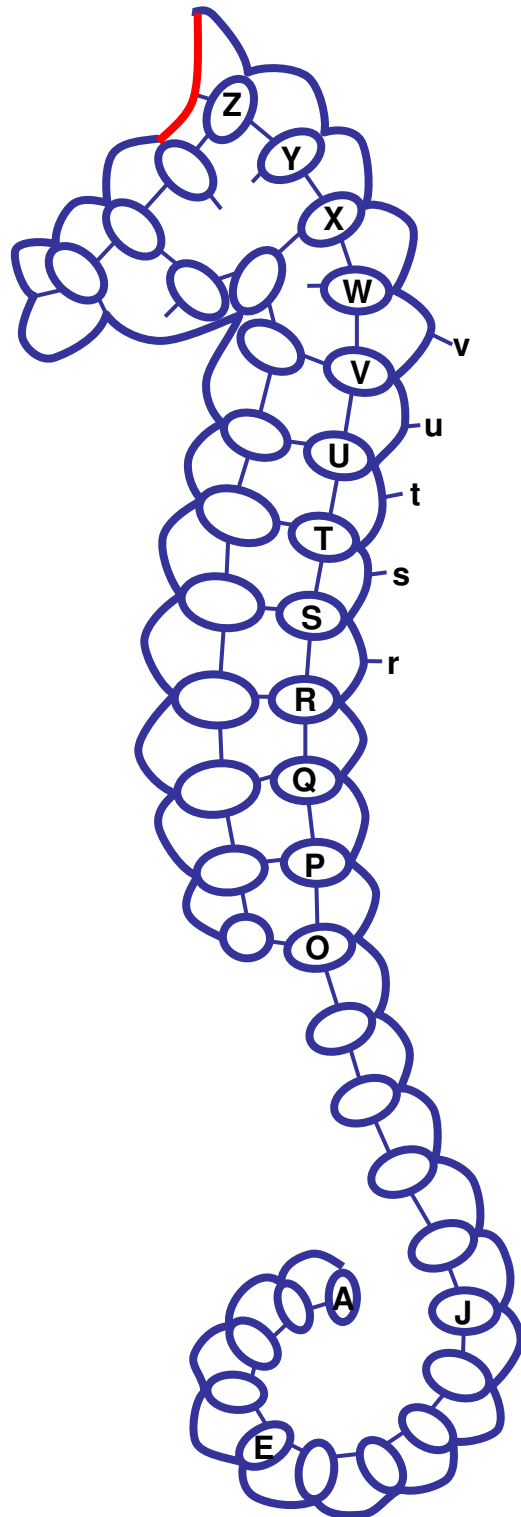
C_V: 3-3.
R_W: 3+3-3-3.
C: 7.
R_X: 3+3-3-3.
C: 7.
R_Y: 3+3-3-3.
C: 7.
R_Z: 3+3-3-3.
C: 6.   Tip of ear.
C: 4 + 2.   Join to lppr.
Do not RW
R: 3+3-3-3.
C: 5.
R: 3+3-3-3.
C: 5
R: 3+3-3-3.
C: 6 + (to last picot, previous ring).
C: 8+ (to middle picot, previous ring) 8.

Three foil under chin
R: 3-3+3-3.   Join to the middle p on the second last ring
R: 3+3+3-3.   Join to lppr and the middle p on R_X
R: 3+3+3-3.   Join to lppr and the middle p on R_V

C: 5.
R: 3+3+3-4.   Join to lppr and the middle p on R_U
C: 4.
R: 4+3+3-4.   Join to lppr and the middle p on R_T
C: 7.
R: 5+3+3-5.   Join to lppr and the middle p on R_S
C: 7.
R: 5+3+3-5.   Join to lppr and the middle p on R_R
C: 7.
R: 5+3+3-5.   Join to lppr and the middle p on R_Q
C: 5.
R: 4+3+3-4.   Join to lppr and the middle p on R_P
C: 4.
R: 3+3+4.   Join to lppr and the middle p on R_O

Cut and tie and hide ends.

Wing

Use one shuttle and ball. Please note that the index letter of a chain is the same as the previous ring. Hence there is no C_a as there is no chain between R_A and R_B.
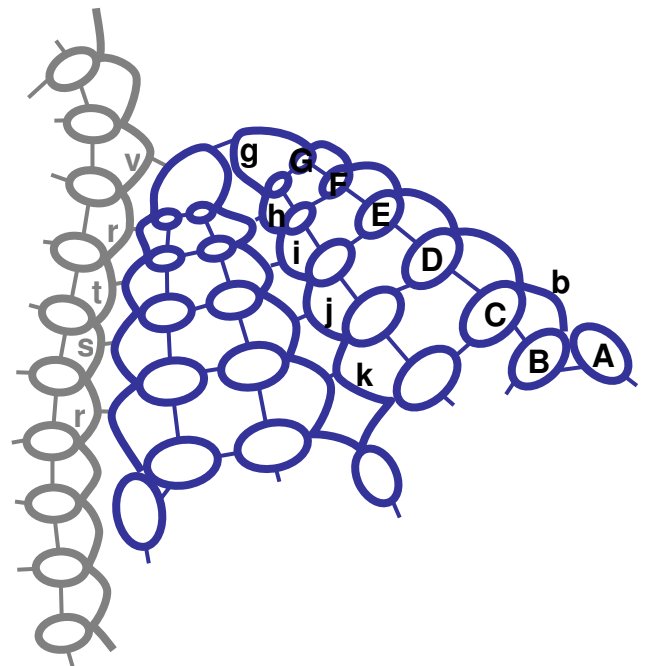
Part 1

R_A: 8-4-4.
R_B: 4+4-4-4.
C_b: 6.
R_C: 5+5-5-5.

C_c: 8.
R_D: 4+4-4-4.
C_d: 6.
R_E: 3+3-3-3.
C_e: 4.
R_F: 2+2-2-2.
C_f: 4.
R_G: 1+1-2.
C_g: 5-5.
R_H: 2+1-1.   Join to the last p on previous R
C_h: 2-2.
R_I: 2+2+2-2. Join to the last p on previous R and middle p on R_F
C_i: 2-2.
R_J: 3+3+3-3.   Join to the last p on previous R and middle p on R_E
C_j: 3-3.
R_K: 4+4+4-4. Join to the last p on previous R and middle p on R_D
C_k: 4-4.
R: 5+5+5-5.   Join to the last p on previous R and middle p on R_C
C: 4.
R: 8-8.

Part 2

Join the rings in a similar way as for part 1 (please also refer to the diagram)

C: 4.
R: 5-5-5-5.
C: 4+4.   Join to C_k on wing
R: 4+4-4-4.
C: 3+3.   Join to C_j on wing
R: 3+3-3-3.
C: 2+2.   Join to C_i on wing
R: 2+2-2-2.
C: 2+2.   Join to C_h on wing
R: 1+1-2.
C: 5+2+3.   Join to C_g on wing and C_v on body
R: 2+1-1.
C: 2+2.   Join to C_u on body
R: 2+2+2-2.
C: 2+2.   Join to C_t on body
R: 3+3+3-3.
C: 3+3.   Join to C_s on body
R: 4+4+4-4.
C: 4+4.   Join to C_r on body
R: 5+5+5-5.
R: 5+5-10.   Join to lppr

Tie and hide ends.